



## Your pre game with the Line judges might include.



### S A L T - X

Your job is to watch for SALT – X, the S in salt means you watch for =

☉ **S**erve faults on the **s**ervice line-

Stepping on the end line and over the side line extensions are a foot fault on the serve. Remind your line judges of the signal when it's a service fault!

*Flag Signal-Service line fault:* Wave the flag and point the arm toward the service area.

☉ **A** in salt means you watch for **a**ntennas =

Antennas, making sure the ball travels entirely in-between the two net antennas. Remind your line judges of the signal when the ball travels over or outside of the antennas!

*Flag Signal-Ball outside or touching the antenna -* Wave the flag and point the arm toward the antenna.

☉ **L** in salt means you watch for the ball landing near or on your **l**ine =

Lines, you are responsible for both the side line and end line of the intersection you have been assigned to work. Whenever the ball lands close to the line you are watching, you should give the appropriate the signal of what you saw. Remind your line judges of the signal when the ball lands in and out!

*Flag Signal -* Ball “in” point with the flag down. Ball “out” raise the flag.

☉ **T** in salt means you watch for **t**ouches =

Touches in play action at the net, and the ball goes out of play; or off of the player who was moving out of the way and it touched her. Remind your line judges of the signal when it is a touch!

*Flag Signal -* Raise the flag and brush it on top with the open palm of the other hand – below your head, chest high.

And **X** impossible to judge

☉ **X** across your chest with arm is your signal for not seeing the ball or you were blocked from the action. **DO NOT MAKE UP A CALL!**

☉ **REMEMBER** – YOU ARE PART OF OUR OFFICIATING TEAM; IF YOU HAVE A QUESTION OR YOU ARE HAVING PROBLEMS WITH THE CROWD LET US KNOW. During a time out you will be standing at the 10' spiking line near the referee, so you can refer any issues to me (the referee) at that time.

☉ Remind your lines judges you want clear, confident calls not Mickey Mouse calls.